

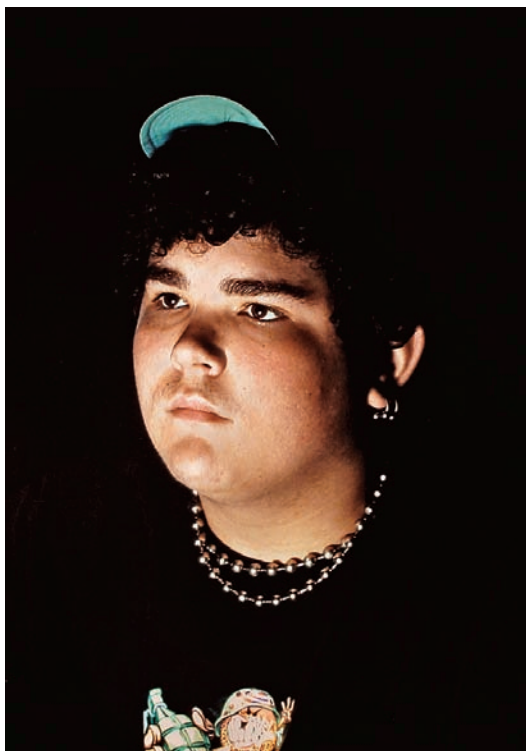
Game Boys



CJ playing *Enter the Matrix*, 2003



Matt playing *Grand Theft Auto: Vice City*, 2003



Michael playing *Project Gotham Racing 2*, 2003



Bobby playing *NASCAR 2005*, 2005

Eyes cast upward in ecstatic contemplation—500 or 600 years ago these expressions might have been found in a work by Raphael or Guido Reni. But Shauna Frischkorn, an associate professor of art at Pennsylvania's Millersville University, has captured the agony and the ecstasy of our own age in a wide-ranging series of portraits: no monks or saints, just ordinary teenage boys playing *Halo*. She says that “while they seem passive, they’re actually performing fast-paced maneuvers and executing split-second decisions, making these portraits of intense concentration.” More of Frischkorn’s photos can be found at motherjones.com/gameboys.